

Matthew Murphy

Limerick, Ireland

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matthewmurphygames.com

Education:

2015-2019 BSc (Hons) in Computer Games Development at the University of Limerick: QCA – 3.68
2009 - 2015 Scoil Pól, Kilfinane, Co. Limerick - Leaving Certificate: 475 points

Skills:

Languages: C#, Java, C, Lua, C++, OpenGL, HTML5, CSS, SQL, R, Python, JavaScript

Programs: Unity, Corona, Android Studio, Pico-8, GameMaker Studio 2, Microsoft Excel, Microsoft Word, Adobe Photoshop, Skyrim Creation Kit

Key Projects:

[WarParty](#): WarParty is a RTS made in Unity. I worked on it while interning for Warcave. It was released into early access in October 2018.

[No Time To Wait](#): No Time To Wait is a game made in Unity in a group of 5. Made for [Games Fleadh](#) 2017.

Work Experience:

I was an intern Warcave for 8 months working on the game WarParty. I gained a lot of experience using Unity and learnt a lot about professional game development.

During 5th year and Transition year I did work experience in Puddle Ducks Playschool in Glenbrohane, Limerick Animal Welfare in Kilfinane, and Grey Heron Media in Kilfinane.

Personal Achievements:

- Received five letters from the President of University of Limerick congratulating me on my outstanding academic achievements.
- I was one of the founders of the UL Games Development Society and was the first President for the society. We ran game jams, had weekly game development discussions and helped younger students learn about game development.
- I held a position on the Games society while in collage where I would help run weekly boardgame nights.
- Received the “Sisters of Charity” award from Scoil Pol, which is an award given by the teachers to a pupil they feel has contributed to the ethos of the school and that has worked hard and has been caring and giving to the school community.
- I also received “An Duine Dilis” award which is an award given by sixth year pupils to a classmate that they feel made a difference through support, kindness and consideration of others.
- I was elected Prefect in 6th year.

Interests:

I have an interest in art, video games, board games, computers and reading graphic novels. I also like to walk and have a keen interest in the environment.

References:

- **WarCave:** **Steven Verbeek (CEO),**
Geel, Belgium
Email: steven@warcave.com
- **Scoil Pol:** **Mr. Michael O’Hara (Principal),**
Kilfinane, Co. Limerick
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